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Tanghe et al.(10) **Pub. No.: US 2004/0233125 A1**(43) **Pub. Date: Nov. 25, 2004**(54) **METHOD FOR DISPLAYING IMAGES ON A
LARGE-SCREEN ORGANIC
LIGHT-EMITTING DIODE DISPLAY, AND
DISPLAY USED THEREFORE****Publication Classification**(51) **Int. Cl.⁷ G09G 5/00**(52) **U.S. Cl. 345/1.3**(76) **Inventors: Gino Tanghe, Merkem (BE); Patrick
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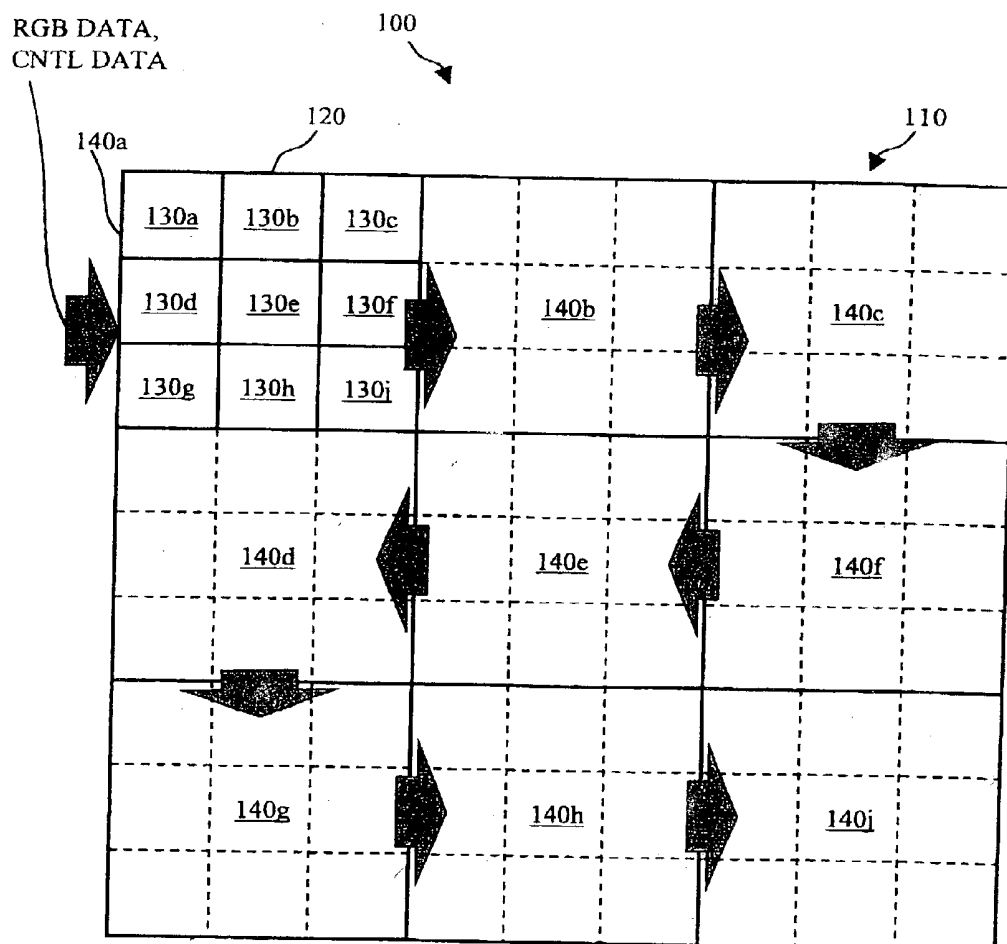
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(57) **ABSTRACT**

Method for displaying images on a large-screen organic light-emitting diode display, characterized in that use is made of an organic light-emitting diode (OLED) display (100) comprising an array of OLED display tiles (140) that are each formed of an array of smaller OLED display modules (130), each OLED display module (130) comprising a number of OLED pixels, wherein each OLED display module (130) includes an intelligent OLED module processing system (210), whereby, in order to display the images, data concerning the image to be displayed, provided by a general processing unit, in other words a system controller, are transmitted to tile processing systems (220) and from each tile processing system (220) towards the respective modules (130).

**RGB DATA,
CNTL DATA**

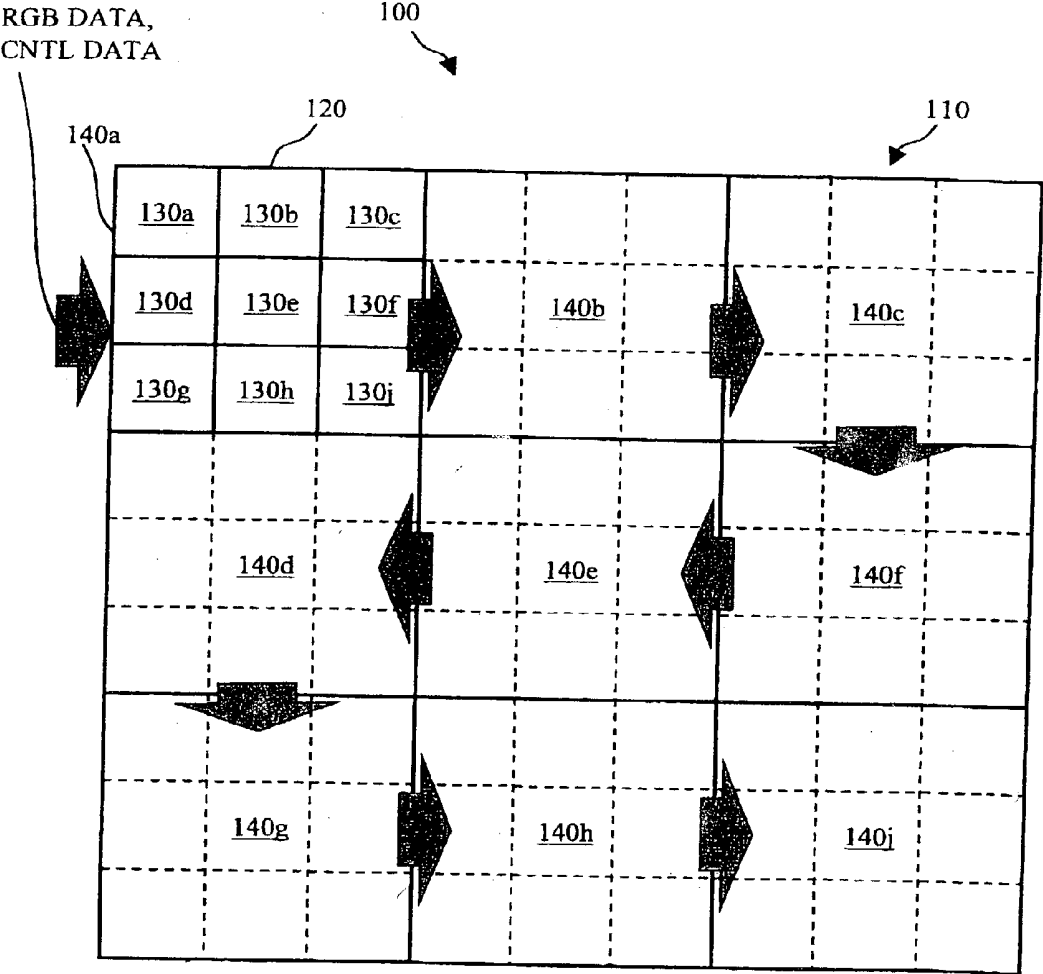
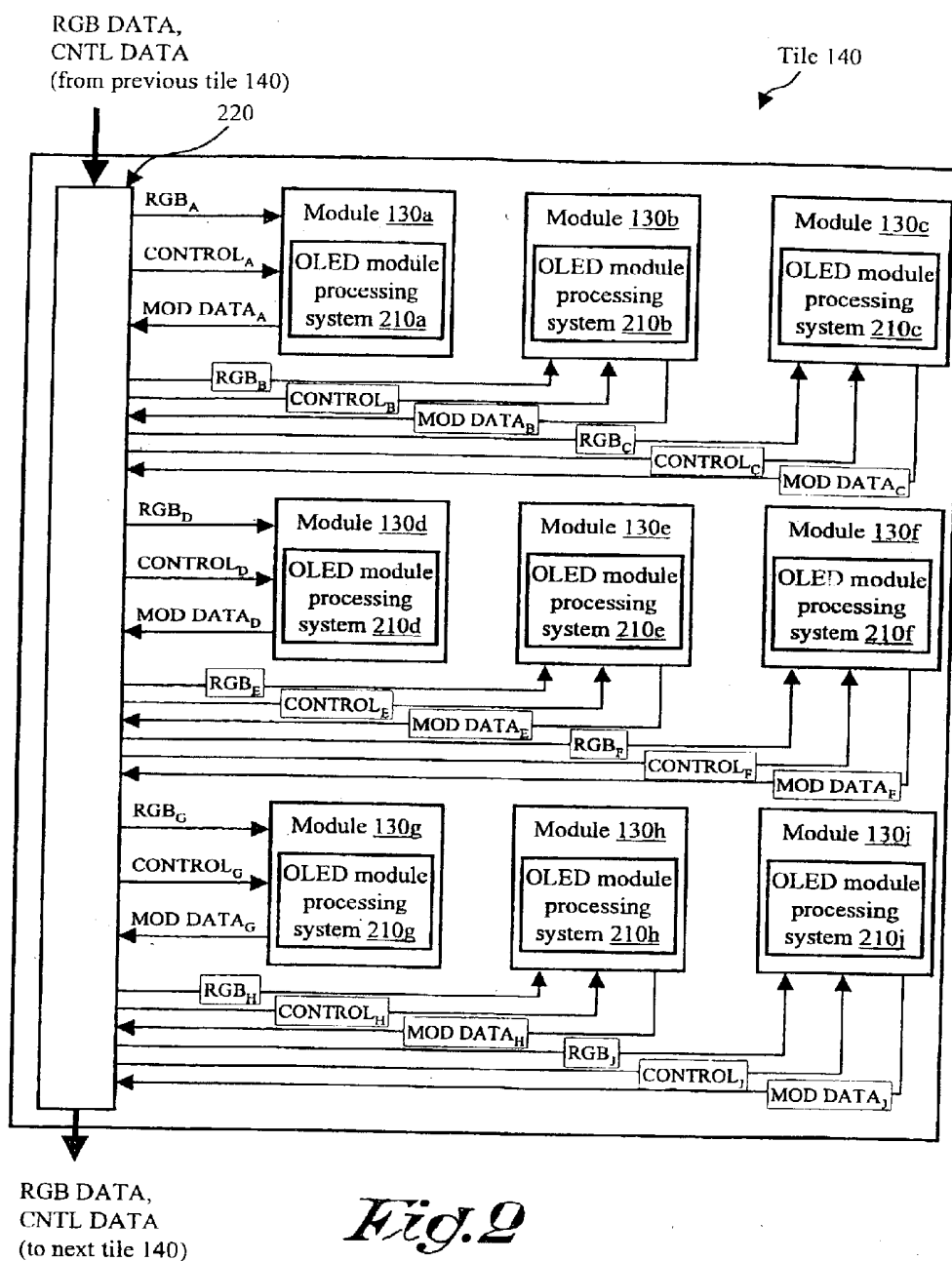


Fig. 1



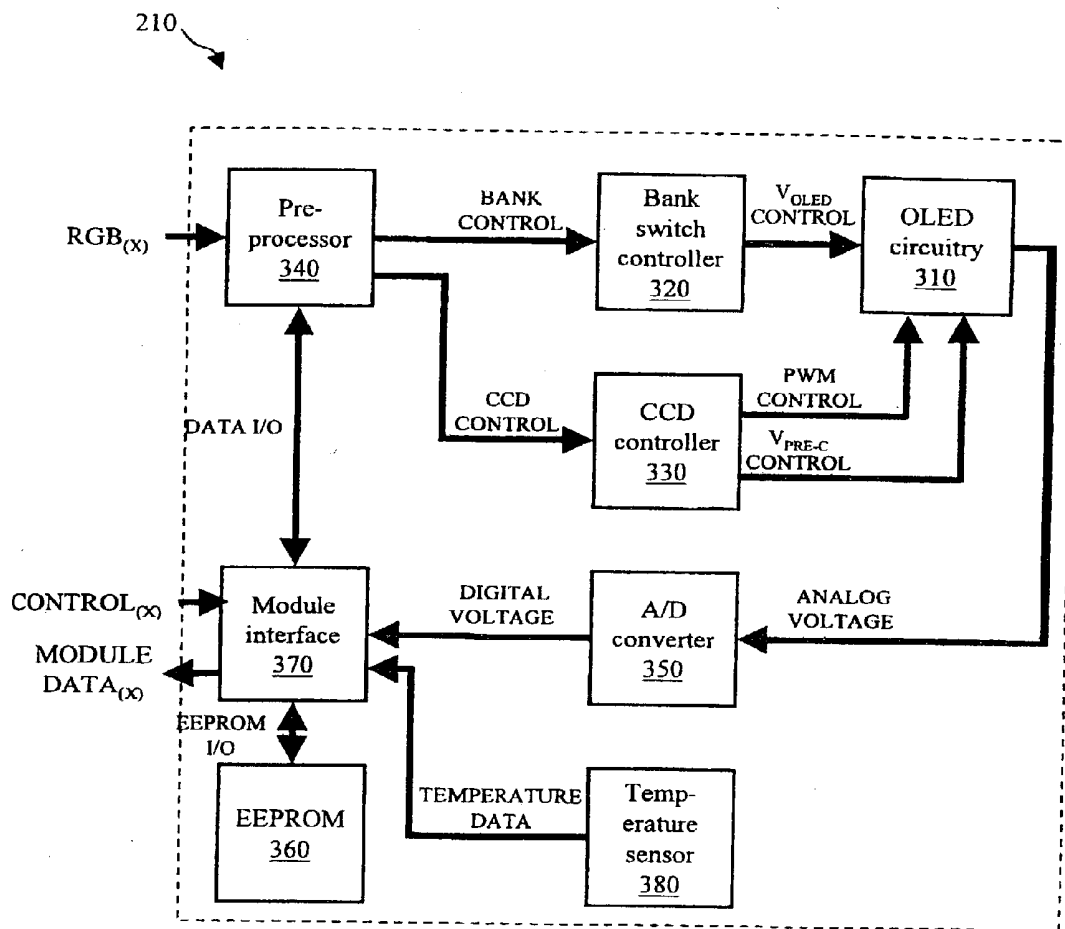
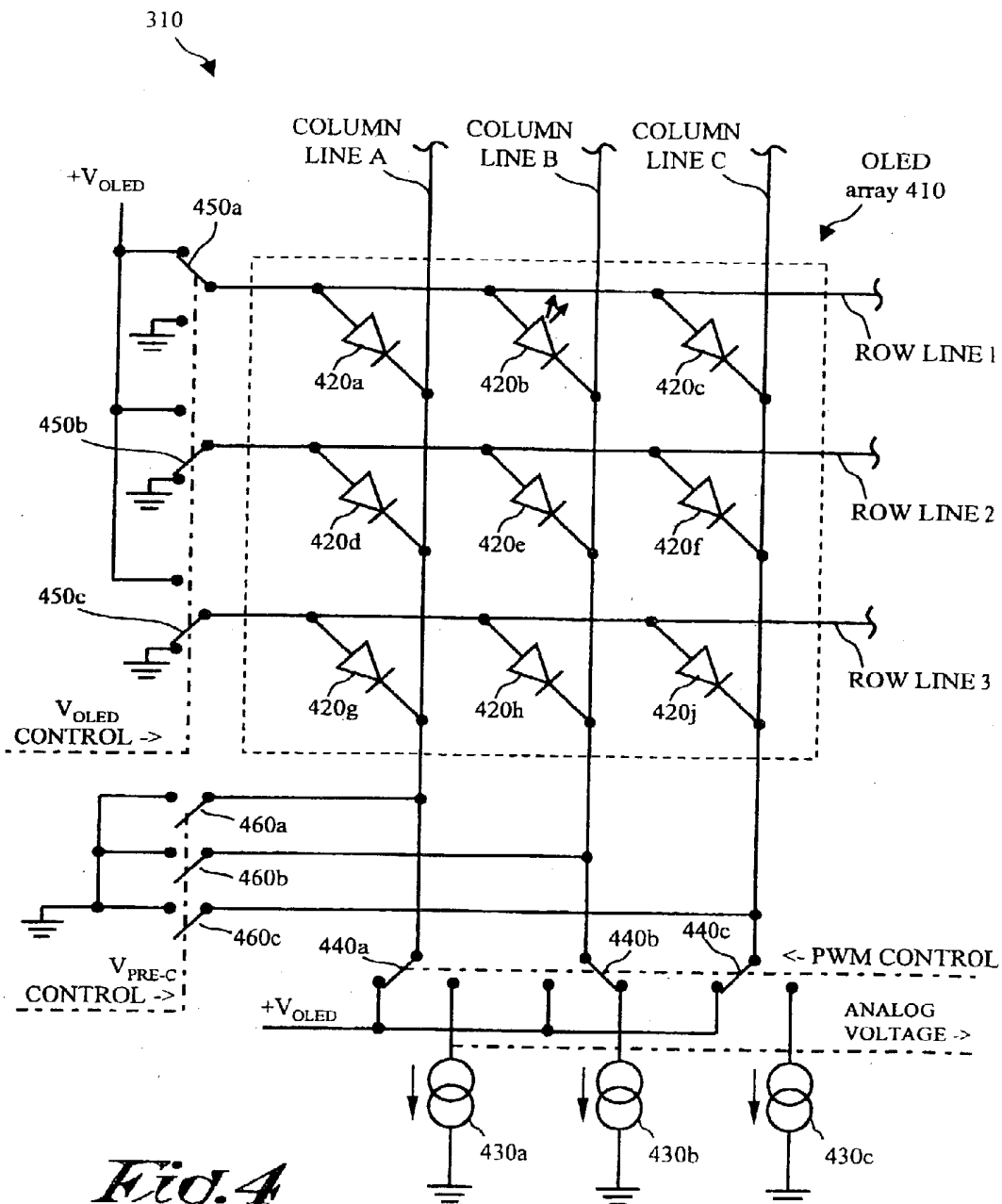


Fig. 3



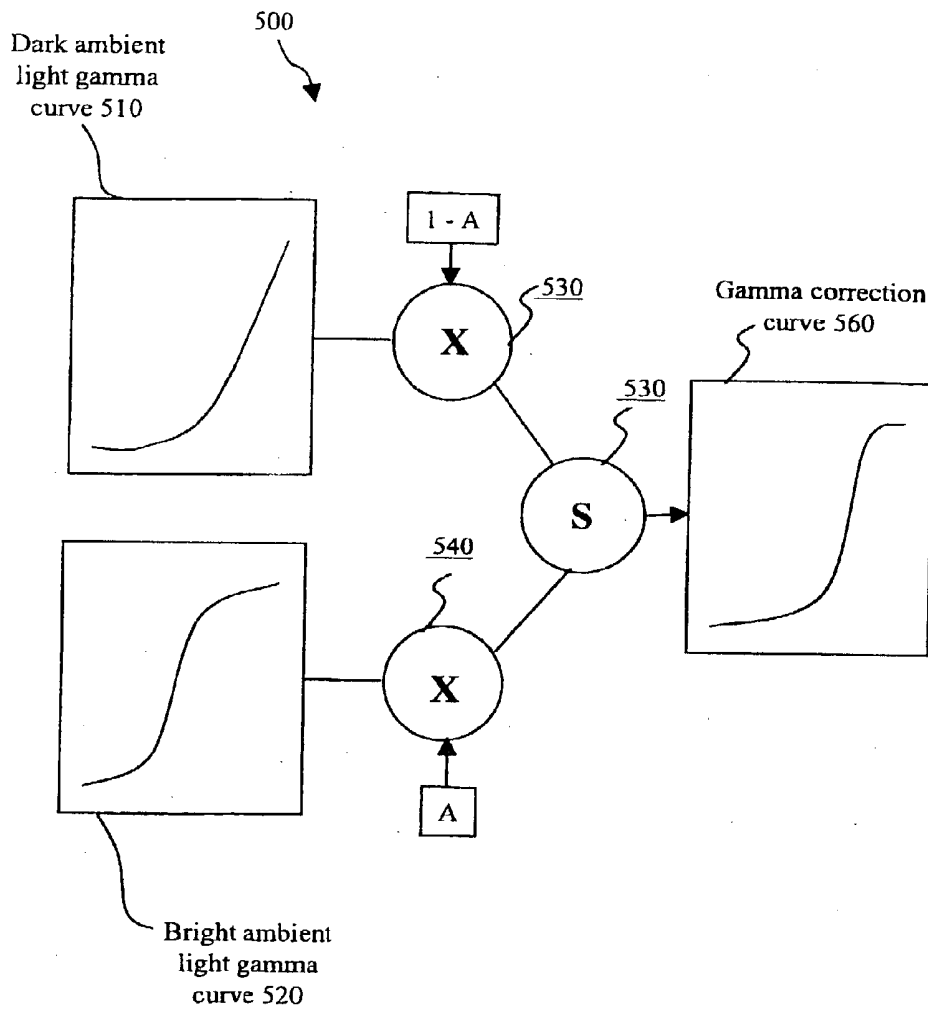


Fig.5

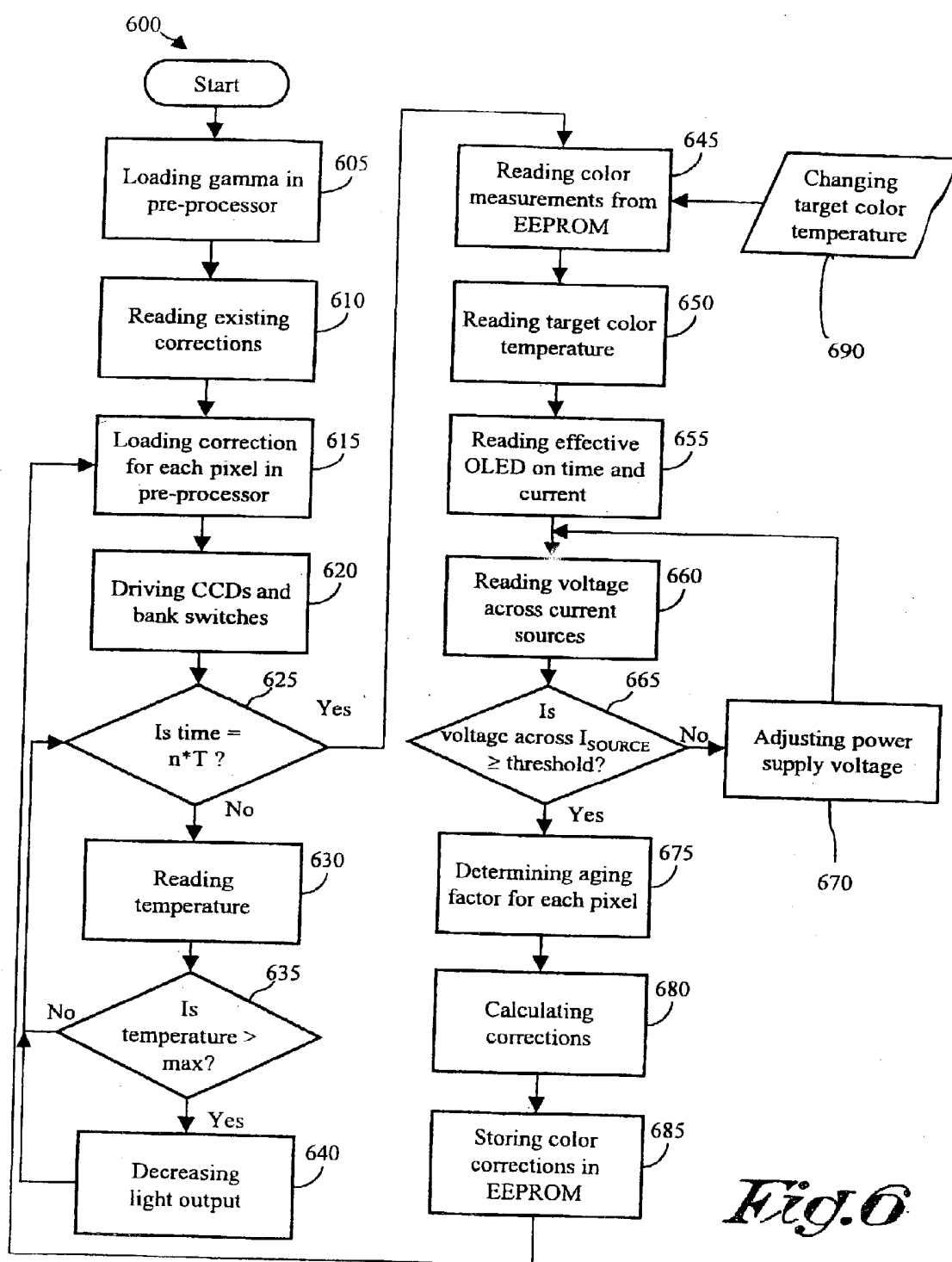


Fig. 6

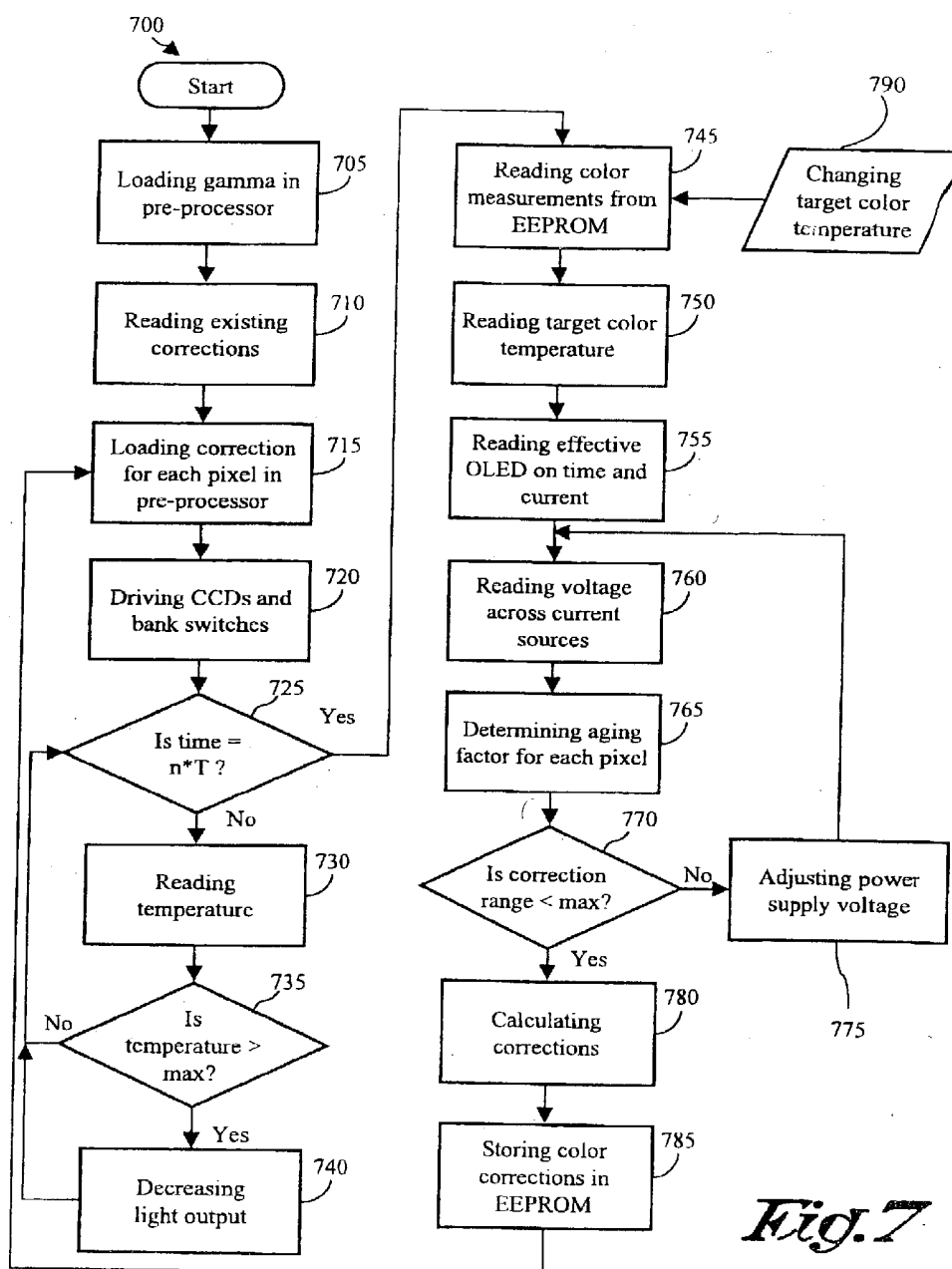


Fig. 7

**METHOD FOR DISPLAYING IMAGES ON A
LARGE-SCREEN ORGANIC LIGHT-EMITTING
DIODE DISPLAY, AND DISPLAY USED
THEREFORE**

FIELD OF THE INVENTION

[0001] The present invention relates to a method for displaying images on a large-screen organic light-emitting diode (OLED) display, as well as to a display used therefore, and more particularly to a modular large-screen OLED display. Still more particularly, this invention relates to drive circuitry control for improved display picture quality.

BACKGROUND OF THE INVENTION

[0002] OLED technology incorporates organic luminescent materials that, when sandwiched between electrodes and subjected to a DC electric current, produce intense light of a variety of colors. These OLED structures can be combined into the picture elements, or pixels, that comprise a display. OLEDs are also useful in a variety of applications as discrete light-emitting devices or as the active element of light-emitting arrays or displays, such as flat-panel displays in watches, telephones, laptop computers, pagers, cellular phones, calculators and the like. To date, the use of light-emitting arrays or displays has been largely limited to small-screen applications such as those mentioned above.

[0003] The market is now, however, demanding larger displays with the flexibility to customize display sizes. For example, advertisers use standard sizes for marketing materials; however, those sizes differ based on location. Therefore, a standard display size for the United Kingdom differs from that of Canada or Australia. Additionally, advertisers at trade shows need bright, eye-catching, flexible systems that are easily portable and easy to assemble/disassemble. Still another rising market for customizable large display systems is the control room industry, where maximum display quantity, quality, and viewing angles are critical. Demands for large-screen display applications possessing higher quality and higher light output has led the industry to turn to alternative display technologies that replace older LED and liquid crystal displays (LCDs). For example, LCDs fail to provide the bright, high light output, larger viewing angles, and high resolution and speed requirements that the large-screen display market demands. By contrast, OLED technology promises bright, vivid colors in high resolution and at wider viewing angles. However, the use of OLED technology in large-screen display applications, such as outdoor or indoor stadium displays, large marketing advertisement displays, and mass-public informational displays, is only beginning to emerge.

[0004] Several technical challenges exist relating to the use of OLED technology in a large-screen application. One such challenge is that OLED displays are required to offer a wide dynamic range of colors, contrast and light intensity depending on various external environmental factors including ambient light, humidity and temperature. For example, outdoor displays are required to produce more white color contrast during the day and more black color contrast at night.

[0005] Additionally, light output must be greater in bright sunlight and lower during darker, inclement weather conditions. Additionally, temperature increases of as little as 10

degrees may cause a severe change in the output of red colour OLEDs. Furthermore, the same temperature increase may cause an increase in light output for blue and green OLEDs. However, the intensity of the light emission produced by an OLED device is also directly dependent on the amount of current driving the device. Therefore, the more light output needed, the more current is fed to the pixel. Accordingly, less light emission is achieved by limiting the current to the OLED device. Thus for the various light output requirements mentioned above, controlled changes to the associated current drivers produces the desired results.

[0006] Larger displays also suffer from lower manufacturing yields. The larger the display, the more pixels it contains and the more likely it is that one or more pixels will not work properly and, moreover, cannot be reworked; thus, the entire display must be scrapped.

[0007] In order to solve this problem, it is known to use modular displays, for example as described in WO 00/65432, which are composed of smaller tile-shaped displays. Hereby each of the display tiles are manufactured as a complete unit that can be further combined with other tiles to create displays of any size and shape. By using tiled displays, tiles that have become too old to operate efficiently or are no longer functioning properly may be easily replaced with a new tile.

[0008] Although the invention which is described in WO 00/65432 can be applied in connection with all kinds of display devices, thus including LED display devices as well as OLED display devices, in order to further optimize the function of such display device, especially when using OLEDs, it is useful to generate more processing capabilities, especially in order to allow to create an higher quality picture.

[0009] A further example of a display driver system and method of operation for a large-screen modular display is described in international patent application WO 99/41732. This patent application describes a tiled display device that is formed from display tiles having pixel positions defined up to the edge of the tiles. Each pixel position has an OLED active area, which occupies approximately twenty-five percent of the pixel area. Each tile includes a memory, which stores display data, and pixel driving circuitry, which controls the scanning and illumination of the pixels on the tile. The pixel driving circuitry is located on the back side of the tile and connections to pixel electrodes on the front side of the tile are made by vias that pass through portions of selected ones of the pixel areas that are not occupied by the active pixel material. The tiles are formed in two parts—an electronics section and a display section. Each of these parts includes connecting pads, which cover several pixel positions. Each connecting pad makes an electrical connection to only one row electrode or column electrode. The connecting pads on the display section are electrically connected and physically joined to corresponding connecting pads on the electronics section to form a complete tile. Each tile has a glass substrate on the front of the tile. Black matrix lines are formed on the front of the glass substrate and the tiles are joined by mullions, which have the same appearance as the black matrix lines. Alternatively, the black matrix lines may be formed on the inside surface of an optical integrating plate and the tiles may be affixed to the integrating plate such that the edges of the joined tiles are covered by the black

matrix lines. A cathodoluminescent tile structure is formed from individual tiles that have multiple phosphor areas, a single emissive cathode, and horizontal and vertical electrostatic deflecting grids, which deflect the electron beam, produced by the single cathode onto multiple ones of the phosphor areas.

[0010] Although the structure described in WO 99/41732 provides a means for interconnecting tiles to create a large display system, it fails to provide a system for and method of controlling the electronic circuitry in order to maximize brightness and contrast based on ambient light and temperature information. The structure described in this patent application also fails to provide a system for or method of compensating for varied light output on a pixel-by-pixel basis due to age, "on" time, and current densities through each pixel during on time. Furthermore, the structure also fails to provide a system for or method of color correction when older modules are replaced by newer modules, nor does it provide a means for random line addressability for enhanced picture quality.

SUMMARY OF THE INVENTION

[0011] It is therefore an object of the invention to provide a system for and method of driving OLED modules in a large-screen tiled display with more processing capabilities than conventional systems.

[0012] It is another object of this invention to provide a system for and method of driving OLED modules in a large-screen tiled display that yields a higher quality picture than conventional systems.

[0013] It is yet another object of this invention to provide a system for and method of driving OLED modules in a large-screen tiled display with more control over and flexibility of the light output of each pixel than conventional systems.

[0014] It is yet another object of this invention to provide a system for and method of driving OLED modules in a large-screen tiled display that possesses randomly addressable line characteristics.

[0015] To this end, the present invention, in first instance, provides a method for displaying images on a large-screen organic light-emitting diode display, said method being characterized in that use is made of an organic light-emitting diode (OLED) display comprising an array of OLED display tiles that are each formed of an array of smaller OLED display modules, each OLED display module comprising a number of OLED pixels, wherein each OLED display module includes an intelligent OLED module processing system, whereby, in order to display the images, data concerning the image to be displayed, provided by a general processing unit, in other words a system controller, are transmitted to tile processing systems and from each tile processing system towards the respective modules.

[0016] By using a tiled display, the tiles of which are further composed of modules which each include an intelligent OLED module processing system, more processing capabilities than in the existing systems can be created. Moreover, data can quickly be transmitted in a serial manner to the different tile processing systems, whereas these systems can parse the data further towards the module processing systems.

[0017] Preferably, the method is further characterized in that the general processing unit provides RGB data and control (CNTL) data, whereby data from the RGB data are collected at each individual tile processing system and/or module processing system as a function of control signals generated by means of said control (CNTL) data. In this way, each processing system can work to a certain extent independently, resulting in that less data transmission is required and calculation time as well as calculation capacity become available.

[0018] Further, in a preferred embodiment, said OLED module processing systems make decisions regarding the amount of current to use when driving each OLED pixel in a module.

[0019] Preferably, with regard to the drive of the OLED pixels, one or more adjustments are made at the corresponding tile processing system and/or at the corresponding module processing system itself.

[0020] Further, the present invention also relates to a large-screen organic light-emitting diode display, more particularly for realizing the method of the invention, said display being characterized in that it comprises an array of OLED display tiles that are each formed of an array of smaller OLED display modules, wherein each OLED display module includes at least one intelligent OLED module processing system.

[0021] Preferably, the display is configured such that the size and dimension can be changed by adding or removing tiles.

[0022] Still more preferably, the display is configured such that not only the tiles, but also each of the modules are replaceable.

[0023] Of course, the invention also relates to large-screen organic light-emitting diode displays, which are characterized in that each tile comprises a tile processing system, coupled to the respective modules and in communication with each of the OLED module processing systems, wherein the tile processing systems and the OLED module processing systems comprise electronics configured so as to carry out the method of the invention.

[0024] Finally, it should be noted that the small modules have much higher yields than for example the larger tiles and consequently also offer much greater flexibility.

BRIEF DESCRIPTION OF THE DRAWINGS

[0025] With the intention of better showing the characteristics of the invention, hereafter, as example without any limitative character, some preferred forms of embodiment are described, with reference to the accompanying drawings, wherein:

[0026] FIG. 1 is a diagram of a large-screen OLED display illustrating a modular architecture in accordance with the invention;

[0027] FIG. 2 illustrates a functional block diagram of an OLED tile suitable for use in a large-screen OLED display in accordance with the invention;

[0028] FIG. 3 illustrates a functional block diagram of an OLED module processing system suitable for use in a large-screen OLED display in accordance with the invention;

[0029] FIG. 4 illustrates a schematic diagram of OLED circuitry, which is representative of a portion of a typical common-anode, passive-matrix, large-screen OLED array;

[0030] FIG. 5 shows a diagram of the gamma correction function in accordance with the invention;

[0031] FIG. 6 is a flow diagram of a method of operating a module in accordance with the invention;

[0032] FIG. 7 is a flow diagram of an alternative method of operating a module in accordance with the invention.

DETAILED DESCRIPTION OF PREFERRED EMBODIMENTS

[0033] The present invention is a modular, scalable large-screen OLED display system and methods of using the system. More specifically, the OLED display system of the present invention is formed of an array of smaller OLED display tile units that are each formed of an array of yet smaller OLED display module units. Under the control of a system controller, each OLED display module includes intelligent OLED module processing systems that use data collection devices and algorithms to make decisions regarding the amount of current to use when driving each OLED pixel in a module. In operation, the large-screen OLED display system of the present invention monitors and records the time each individual pixel is on and, furthermore, how much current was used to drive each OLED during that "on" time. The large-screen OLED display system of the present invention uses this information along with data from the system controller to determine the age and relative brightness of each pixel, thus maximizing the overall display quality by accounting for such factors as age, temperature, color contrast, and gamma value. Furthermore, the large-screen OLED display system of the present invention processes all of the data and compensates for each pixel based on its condition, thus maximizing the overall picture quality for that particular module at any given time.

[0034] FIG. 1 is a diagram of a large-screen OLED display 100 illustrating a modular architecture in accordance with the invention. Large-screen OLED display 100 includes a tile array 110 that includes a plurality of tiles 140, e.g., a tile 140a through 140j forming a 3×3 array. Each tile 140 further includes a module array 120, which includes a plurality of modules 130, e.g., a module 130a through 130j forming a yet smaller 3×3 array. In general, the 9×9 arrangements shown in FIG. 1 are simply illustrative in nature, OLED display 100 may include any number of tiles 140 and, similarly, a tile 140 may include any number of modules 130.

[0035] Red, green, blue (RGB) DATA is a serial data signal containing the current video frame information to be displayed on OLED display 100. The serial RGB DATA signal of tiles 140 is daisy-chained such that it is fed first into tile 140a and is subsequently repowered and relayed to tile 140b. Tile 140b subsequently transmits the reamplified RGB DATA signal to tile 140c. Subsequently tile 140c transmits the reamplified RGB DATA signal to tile 140f and so forth until the last tile, tile 140j in this example, receives the current video frame of RGB DATA. In this manner, all tiles 140 receive the RGB DATA that describes the current video frame. In general, tiles 140 are not limited to the daisy-chain structure and order of distribution shown in this example.

Any well-known wiring distribution methods may be used for distributing RGB DATA to all tiles 140.

[0036] Additionally, control data from a general processor (not shown) that functions as the system-level controller of OLED display 100, such as a personal computer (PC), is supplied to OLED display 100 via a control data bus, hereafter called CNTL DATA bus. The CNTL DATA bus is a serial data bus that provides control information to OLED display 100, such as color temperature, gamma, and imaging information for each tile 140 within OLED display 100. The CNTL DATA bus of tiles 140 is daisy-chained as described above in reference to the serial RGB DATA signal.

[0037] Furthermore, OLED display 100 is customizable to any size and dimension by adding or removing tiles 140 to achieve the desired display structure. Additionally, OLED display 100 is also maintainable and repairable due to its modularity. For example, a module 130 that does not function properly or contains failed pixels may be replaced with another module 130 by removing the non-functional module 130 and inserting a new module 130 into the backplane of its corresponding tile 140. By contrast, large contiguous display systems must be replaced in their entirety when portions of the display malfunction or pixels go dark. Therefore, the modular display provides a longer display life and has lower replacement costs than conventional large single-unit displays.

[0038] FIG. 2 illustrates a functional block diagram of an OLED tile 140 suitable for use in large-screen OLED display 100 in accordance with the invention. OLED tile 140 includes a tile processing system 220 and the plurality of modules 130, i.e., modules 130a through 130j. Each module 130 further includes an OLED module processing system 210, i.e., modules 130a through 130j include OLED module processing systems 210a through 210j, respectively. The RGB DATA signal and the CNTL DATA bus are provided as inputs to tile processing system 220. Tile processing system 220 amplifies the RGB DATA signal and the CNTL DATA bus for transmission to the next tile 140, as shown in FIG. 2.

[0039] Using the imaging information from the CNTL DATA bus, each tile processing system 220 stores the serial RGB DATA for that particular frame that corresponds to its physical position within OLED display 100. For example and with reference to FIGS. 1 and 2, tile processing system 220 of tile 140a stores RGB DATA of the current frame corresponding to the upper leftmost corner of OLED display 100, tile processing system 220 of tile 140b stores RGB DATA of the current frame corresponding to the middle and uppermost section of OLED display 100, tile processing system 220 of tile 140j stores RGB DATA of the current frame corresponding to the lower rightmost corner of OLED display 100, and so forth throughout OLED display 100. This process is fully described in WO 00/65432. For clarity, the following description of this patent application is provided. The invention describes a method of displaying images on a display device that includes at least a general processing unit, a display including several display units, and an individual processing unit per display. In order to display the images, data concerning the image to be displayed is transmitted from the general processing unit to the individual processing units in the form of a data stream. There is a control communication between the general

processing unit and each of the individual processing units in the form of control signals. The data from the data stream is collected at every individual processing unit as a function of the control signals transmitted to the individual processing units.

[0040] Tile processing system 220 receives the RGB DATA signal and subsequently parses this information into specific packets associated with OLED module processing systems 210a through 210j. Subsequently, an RGB_(X) signal is generated to each OLED module processing system 210. For example, RGB_A through RGB_J signals are distributed to OLED module processing systems 210a through 210j, respectively. Algorithms running on tile processing system 220 facilitate the process of identifying the portion of the serial RGB DATA input signal that belongs to each subsequent OLED module processing system 210. Subsequently, tile processing system 220 distributes the corresponding serial RGB_(X) signal to the corresponding OLED module processing system 210 via its RGB_(X) signal.

[0041] In similar fashion, tile processing system 220 receives the CNTL DATA bus and subsequently parses this information into specific control buses associated with OLED module processing systems 210a through 210j. Subsequently, a CONTROL_(X) bus is generated to each OLED module processing system 210 of each module 130, respectively. For example, CONTROL_A through CONTROL_J buses are distributed to OLED module processing systems 210a through 210j, respectively. The CONTROL_(X) buses provide control information, such as color temperature, gamma, and imaging information, to each OLED module processing system 210.

[0042] Additionally, tile processing system 220 receives a MODULE DATA_(X) bus from each OLED module processing system 210. For example, MODULE DATA_A through MODULE DATA_J buses are received from OLED module processing systems 210a through 210j, respectively. Each OLED module processing system 210 sends critical diagnostic information, such as temperature, aging factors, and other color correction data, to tile processing system 220 via its corresponding MODULE DATA_(X) bus.

[0043] FIG. 3 illustrates a functional block diagram of OLED module processing system 210 suitable for use in large-screen OLED display 100 in accordance with the invention. OLED module processing system 210 includes OLED circuitry 310, a bank switch controller 320, a constant current driver (CCD) controller 330, a pre-processor 340, an analog-to-digital (A/D) converter 350, an EEPROM 360, a module interface 370, and a temperature sensor 380.

[0044] The elements of OLED module processing system 210 are electrically connected as follows. The RGB_(X) signal from tile processing system 220 (FIG. 2) feeds pre-processor 340; a BANK CONTROL bus output of pre-processor 340 feeds bank switch controller 320; a CCD CONTROL bus output of pre-processor 340 feeds CCD controller 330; a V_{OLED} CONTROL bus output of bank switch controller 320 feeds OLED circuitry 310; a pulse width modulation (PWM) CONTROL bus output of CCD controller 330 feeds OLED circuitry 310; a V_{PRE-C} CONTROL bus output of CCD controller 330 feeds OLED circuitry 310; an ANALOG VOLTAGE bus output of OLED circuitry 310 feeds A/D converter 350; a DIGITAL VOLTAGE bus output of A/D converter 350 feeds module interface 370; a TEM-

PERATURE DATA bus output of temperature sensor 380 feeds module interface 370; the CONTROL_(X) bus output of tile processing system 220 (FIG. 2) feeds module interface 370; an EEPROM I/O bus exists between EEPROM 360 and module interface 370; a DATA I/O bus exists between pre-processor 340 and module interface 370; and, lastly, module interface 370 drives MODULE DATA_(X) bus to tile processing system 220 (FIG. 2).

[0045] OLED circuitry 310 includes a plurality of OLED devices having associated drive circuitry, which includes positive voltage sources (+V_{OLED}), constant current drivers, and several active switches (see FIG. 4). Those skilled in the art will appreciate that the OLED devices for forming a graphics display are typically arranged in rows and columns to form an OLED array, as is well known. The bank switches connecting the positive voltage sources to the rows of the OLED array within OLED circuitry 310 are controlled by the V_{OLED} CONTROL bus of bank switch controller 320. The active switches connecting the constant current drivers to the columns of the OLED array within OLED circuitry 310 are controlled by the PWM CONTROL bus of CCD controller 330. OLED circuitry 310 also provides feedback of the voltage value across each current source within OLED circuitry 310 via the ANALOG VOLTAGE bus. Further details of OLED circuitry 310 are illustrated in FIG. 4.

[0046] Bank switch controller 320 contains a series of latches (rather than conventional shifters) that store the active state of each bank switch within OLED circuitry 310 for a given frame. In this manner, random line addressing is possible, as opposed to conventional line addressing, which is consecutive. Furthermore, pre-processor 340 may update the values stored within bank switch controller 320 more than once per frame in order to make real-time +V_{OLED} corrections based on temperature and voltage information received during the frame. For example, an increase in temperature during a frame output may trigger a voltage reading command where bank switch controller 320 enables +V_{OLED} to the requested OLED devices. Bank switch controller 320 may be included in an ASIC or in an FPGA.

[0047] CCD controller 330 converts data from pre-processor 340 into PWM signals, i.e., PWM CONTROL bus, to drive the current sources that deliver varying amounts of current to the OLED array within OLED circuitry 310. The width of each pulse within PWM CONTROL bus dictates the amount of time a current source associated with a given OLED device will be activated and deliver current. Additionally, CCD controller 330 sends information to each current source regarding the amount of current to drive, which is typically in the range of 5 to 50 mA. The amount of current is determined from the brightness value, Y, calculated in pre-processor 340. Furthermore, the logic controlling the V_{PRE-C} CONTROL bus is included within CCD controller 330. CCD controller 330 may be included in an ASIC or in an FPGA.

[0048] Pre-processor 340 develops local color correction, aging correction, black level, and gamma models (gamma correction values may be stored in internal look-up tables, not shown, or in EEPROM 360) for the current video frame using information from module interface 370. Pre-processor 340 combines the RGB data of the RGB_(X) signal describing the current frame of video to display with the newly developed color correction algorithms and produces digital con-

trol signals, i.e., BANK CONTROL and CCD CONTROL bus, respectively, for bank switch controller **320** and CCD controller **330**. These signals dictate exactly which OLED devices within OLED circuitry **310** to illuminate and at what intensity and color temperature in order to produce the desired frame at the required resolution and color-corrected levels. In general, the intensity, or grayscale value, is controlled by the amount of current used to drive an OLED device. Similarly, the color temperature is controlled by the grayscale color value and the relative proximity of each sub-pixel required to produce the desired color. For example, a bright orange color is produced by illuminating a green sub-pixel in close proximity to a brightly lit red sub-pixel. Therefore, it is important to have precise control over the brightness and the amount of time an OLED device is lit.

[0049] A/D converter **350** uses the analog voltage values, i.e., ANALOG VOLTAGE bus, from OLED circuitry **310** to feed the voltage information back to module interface **370** via DIGITAL VOLTAGE bus. It is important to monitor voltage thresholds across each OLED device within OLED circuitry **310** so that correct aging factors and light output values may be calculated in order to further produce the correct amounts of driving current through each OLED device within OLED circuitry **310**. Pre-processor **340** compares a pre-stored threshold voltage level for each OLED device within OLED circuitry **310** with the measured supply voltage minus the voltage value measured by A/D converter **350** to determine if digital voltage correction is plausible. If the voltage across a specific OLED device is below a maximum threshold voltage, then digital correction may be implemented through the color correction algorithms. However, if the voltage is greater than the maximum threshold voltage, an adjustment must be made to the overall supply voltage. Digital voltage correction is preferred to supply voltage correction because it allows finer light output control for specific OLED devices within OLED circuitry **310**. Adjustments to the overall supply voltage level for a given module **130** causes CCD controller **330** to increase power dissipation for each OLED device within OLED circuitry **310**, even those that did not require additional voltage. The logic for A/D converter **350** may be included in an ASIC.

[0050] EEPROM **360** is any type of electronically erasable storage medium for pervasively storing diagnostic and color correction information. For example, EEPROM **360** may be a Xicor or Atmel model 24C16 or 24C164. EEPROM **360** holds the most recently calculated color correction values used for a preceding video frame, specifically, gamma correction, aging factor, color coordinates, and temperature for each OLED device in a module **130**.

[0051] The gamma curves (either full gamma curves or parameters that define the curves in order to conserve storage space) for both light and dark values are stored in EEPROM **360** at startup from the system-level controller via the CONTROL_(x) bus from tile processing system **220**.

[0052] Color coordinates for each OLED device within OLED circuitry **310** are also stored in EEPROM **360** in the form of (x y Y), where x and y are the coordinates of the primary emitters and Y is defined as the brightness. Each color in OLED display **100** can be described by its tristimulus values X, Y, Z in the CIE color space. The Y value represents contributions to the brightness perception of the

human eye and it is called the brightness or luminance. A color can also be described by Y and the color functions x, y, z;

$$\text{where } x = \frac{X}{X+Y+Z}, y = \frac{Y}{X+Y+Z}, z = \frac{Z}{X+Y+Z}, \text{ and } x+y+z=1.$$

[0053] Given the design white point and brightness, for example, 6500K white at 500 Nit, (e.g., D65), and the color coordinates of the Primary emitters (x_i, y_i), the individually required brightness Y_i can be calculated from the following equation:

$$\begin{pmatrix} X_{D65} \\ Y_{D65} \\ Z_{D65} \end{pmatrix} = Y_{D65} \begin{pmatrix} \frac{x_{D65}}{y_{D65}} \\ 1 \\ \frac{1-x_{D65}-y_{D65}}{y_{D65}} \end{pmatrix} = \sum_{i=R,G,B} Y_i \begin{pmatrix} \frac{x_i}{y_i} \\ 1 \\ \frac{1-x_i-y_i}{y_i} \end{pmatrix}$$

[0054] The aging factor is a value based on the total on time and total amount of current through each OLED device within OLED circuitry **310**.

[0055] Other information may be stored in EEPROM **360** at any time without deviating from the spirit and scope of the present invention. Communication to EEPROM **360** is accomplished via EEPROM I/O bus. An advantage to storing color correction and additional information specific to OLED devices within OLED circuitry **310** locally on EEPROM **360** is that when new modules **130** are added to tiles **140**, or when modules **130** are rearranged within tiles **140**, valuable color correction, aging factors, and other details regarding the operation of module **130** are also transported. Therefore, the new tile processing system **220** is able to read the existing color correction information specific to that module **130** from its local EEPROM **360** at any time and to make adjustments to the overall tile **140** controls.

[0056] Module interface **370** serves as an interface between tile processing system **220** and all elements within OLED module processing systems **210**. Module interface **370** collects the current temperature data from temperature sensor **380** and the current color coordinate information (tri-stimulus values in the form of x,y,Y), aging measurements, and runtime values from EEPROM **360** for each OLED device within OLED circuitry **310**. In addition, module interface **370** collects the digital voltage values during the on time of each OLED device within OLED circuitry **310** from A/D converter **350**. Module interface **370** also receives control data, i.e., CONTROL_(x) bus, from tile processing system **220** that dictates to pre-processor **340** how to perform color correction (from a tile-level point of view) for the current video frame. For example, OLED display **100** may be outdoors and the ambient light may be fading, thus less light output is required from the overall OLED display **100**. This information is sent to each tile **140** as a value 'A', where 0 ≤ A ≤ 1 and 'A' corresponds the relative level of ambient light (0 being no ambient light and 1 being the most amount of ambient light). Each tile processing system **220** further relays the information 'A' to each of its OLED module processing systems **210**.

[0057] Temperature sensor **380** is a conventional sensing device that takes temperature readings within module **130** to determine the temperature of the OLED devices within module **130**. Accurate temperature readings are critical in order to correctly adjust for color correction. Based on the temperature of each OLED device within OLED circuitry **310**, the current may be adjusted to compensate for the variation in light output caused by temperature. For example, an OLED device that produces less light at higher temperatures needs higher amounts of current to produce the same light output equivalent at a lower temperature. By contrast, other OLED devices produce more light at higher temperatures and, therefore, the current must be limited through those devices to produce an equivalent light output. Temperature information from temperature sensor **380** is sent to module interface **370** for processing via the TEMPERATURE DATA bus. An example temperature sensor **380** is an Analog Devices AD7416 device.

[0058] FIG. 4 illustrates a schematic diagram of OLED circuitry **310**, which is representative of a portion of a typical common-anode, passive-matrix, large-screen OLED array. OLED circuitry **310** includes an OLED array **410** formed of a plurality of OLEDs **420** (each having an anode and cathode, as is well known) arranged in a matrix of rows and columns. For example, OLED array **410** is formed of OLEDs **420a**, **420b**, **420c**, **420d**, **420e**, **420f**, **420g**, **420h**, and **420j** arranged in a 3×3 array, where the anodes of OLEDs **420a**, **420b**, and **420c** are electrically connected to a ROW LINE 1, the anodes of OLEDs **420d**, **420e**, and **420f** are electrically connected to a ROW LINE 2, and the anodes of OLEDs **420g**, **420h**, and **420j** are electrically connected to a ROW LINE 3. Furthermore, the cathodes of OLEDs **420a**, **420d**, and **420g** are electrically connected to a COLUMN LINE A, the cathodes of OLEDs **420b**, **420e**, and **420h** are electrically connected to a COLUMN LINE B, and the cathodes of OLEDs **420c**, **420f**, and **420j** are electrically connected to a COLUMN LINE C.

[0059] A pixel, by definition, is a single point or unit of programmable color in a graphic image. However, a pixel may include an arrangement of sub-pixels, for example, red, green, and blue sub-pixels. Each OLED **420** represents a sub-pixel (typically red, green, or blue; however, any color variants are acceptable) and emits light when forward-biased in conjunction with an adequate current supply, as is well known.

[0060] COLUMN LINES A, B, and C are driven by separate constant current sources, i.e., a plurality of current sources (I_{SOURCE}) **430** or, alternatively, may be connected to $+V_{\text{OLED}}$ via a plurality of dual-position switches **440**. More specifically, COLUMN LINE A is electrically connected to either I_{SOURCE} **430a** or $+V_{\text{OLED}}$ via switch **440a**, COLUMN LINE B is electrically connected to either I_{SOURCE} **430b** or $+V_{\text{OLED}}$ via switch **440b**, and COLUMN LINE C is electrically connected to either I_{SOURCE} **430c** or $+V_{\text{OLED}}$ via switch **440c**. I_{SOURCE} **430** are conventional current sources capable of supplying a constant current typically in the range of 5 to 50 mA. Examples of constant current devices include a Toshiba TB62705 (8-bit constant current LED driver with shift register and latch functions) and a Silicon Touch ST2226A (PWM-controlled constant current driver for LED displays). Switches **440** are formed of conventional active switch devices, such as MOSFET switches or transistors having suitable voltage and current ratings. The state of switches **440** is controlled by PWM CONTROL bus from CCD controller **330** of FIG. 3.

[0061] Either a positive voltage ($+V_{\text{OLED}}$), typically ranging between 3 volts (i.e., threshold voltage 1.5V to 2V+ voltage over current source, usually 0.7 V) and 15-20 volts, or ground may be electrically connected to each respective ROW LINE via a plurality of dual-position bank switches **450**. More specifically, ROW LINE 1 is electrically connected to either $+V_{\text{OLED}}$ or ground via bank switch **450a**, ROW LINE 2 is electrically connected to either $+V_{\text{OLED}}$ or ground via bank switch **450b**, and ROW LINE 3 is electrically connected to either $+V_{\text{OLED}}$ or ground via bank switch **450c**. Bank switches **450** are formed of conventional active switch devices, such as MOSFET switches or transistors having suitable voltage and current ratings. The state of bank switches **450** is controlled by the V_{OLED} CONTROL bus from bank switch controller **320** of FIG. 3.

[0062] Lastly, COLUMN LINES A, B, and C may be electrically connected to ground via a plurality of pre-charge (P-C) switches **460**. More specifically, COLUMN LINE A may be electrically connected to ground via P-C switch **460a**, COLUMN LINE B may be electrically connected to ground via P-C switch **460b**, and COLUMN LINE C may be electrically connected to ground via P-C switch **460c**. P-C switches **460** are formed of conventional active switch devices, such as MOSFET switches or transistors having suitable voltage and current ratings. The state of P-C switches **460** is controlled by the $V_{\text{PRE-C}}$ CONTROL bus from CCD controller **330** of FIG. 3. The logic for P-C switches **460** may be located in an ASIC.

[0063] The matrix of OLEDs **420** within OLED circuitry **310** is arranged in the common anode configuration. In this way, the voltage across the current source is referenced to the ground and is therefore independent of the supply voltage. This is a more stable way to drive the current.

[0064] With reference to FIGS. 3 and 4, the general operation of OLED module processing system **210** is as follows. CCD controller **330** decodes the CCD CONTROL bus from pre-processor **340** to produce PWM signals, i.e., PWM CONTROL bus, which subsequently drive I_{SOURCE} **430**. The width of the active portion of each PWM CONTROL determines the length of time a particular OLED **420** is lit. The amount of current that each I_{SOURCE} **430** drives is determined by pre-processor **340** based on color correction algorithms and the $\text{RGB}_{(\infty)}$ signal. Subsequently, CCD controller **330** transmits the current control information to each corresponding I_{SOURCE} **430**. Furthermore, bank switch controller **320** receives bank control data i.e., BANK CONTROL bus, from pre-processor **340** and transmits this control data via the V_{OLED} CONTROL bus to the corresponding anodes of OLEDs **420**. The BANK CONTROL bus controls bank switches **450**, which subsequently apply either $+V_{\text{OLED}}$ or ground to a particular OLED **420**. The combination of applying a predetermined voltage to the anode of an OLED **420** while simultaneously applying a current to its cathode causes light emission from the corresponding OLED **420** for a specific length of time at a given intensity. In this manner, OLED module processing system **210** is able to drive OLEDs **420** with maximum degree of control.

[0065] To activate (light up) any given OLED **420**, its associated ROW LINE is connected to $+V_{\text{OLED}}$ via its bank switch **450**, and its associated COLUMN LINE is connected to its I_{SOURCE} **430** via its switch **440**. In order to prevent reverse current from flowing through the neighboring OLEDs **420**, causing an alternate current path to ground and allowing low levels of undesired light emission, all remaining ROW LINES are connected to ground via their respec-

tive bank switches **450** and all remaining COLUMN LINES are connected to $+V_{\text{OLED}}$ via their respective switches **440**. This reverse current is due to the low inverse resistance characteristics of a typical OLED **420**, as is well known. Furthermore, to rapidly charge the parasitic capacitance associated with the structure of OLEDs **420**, a pre-charge cycle occurs just prior to the on-time cycle by briefly connecting the cathode of the selected OLED **420** to ground via its P-C switch **460** connecting to its associated COLUMN LINE. In this way, the duty cycle is maximized by not having to wait for the parasitic capacitance of the selected OLED **420** to charge.

[0066] With reference to FIGS. 3 and 4, the operation of a specific OLED **420** is as follows. A full cycle of operation includes a brief pre-charge cycle followed by an on-time cycle. For example, in order to light up OLED **420b**, simultaneously, $+V_{\text{OLED}}$ is applied to ROW LINE **1** by appropriately selecting the state of bank switch **450a**, $I_{\text{SOURCE}} \mathbf{430b}$ is connected to COLUMN LINE **B** by appropriately selecting the state of switch **440b**, and COLUMN LINE **B** is briefly connected to ground by briefly closing P-C switch **460b**, thereby rapidly charging OLED **420b**. Once the pre-charge cycle is completed, P-C switch **460b** is opened, leaving only the constant current of $I_{\text{SOURCE}} \mathbf{430b}$ connected to COLUMN LINE **B**. At the same time, ROW LINES **2** and **3** are connected to ground by appropriately selecting the state of bank switches **450b** and **450c**, respectively, and COLUMN LINES **A** and **C** are connected to $+V_{\text{OLED}}$ by appropriately selecting the state of switches **440a** and **440c**,

respectively. In this way, OLED **420b** is forward biased and current flows through OLED **420b**. Once the device threshold voltage of typically 1.5-2 volts is achieved at its cathode, OLED **420b** emits light. OLED **420b** remains lit up as long as bank switch **450a** is selecting $+V_{\text{OLED}}$ and as long as switch **440b** is selecting $I_{\text{SOURCE}} \mathbf{430b}$. To deactivate OLED **420b**, the state of switch **440b** is toggled to its opposite state and the forward biasing of OLED **420b** is removed. Along a given ROW LINE, any one or more OLED **420** may be activated at any given time. By contrast, along a given COLUMN LINE, only one OLED **420** may be activated at any given time. In the above-described operation, the states of all switches **440** are dynamically controlled by PWM CONTROL bus, the states of all bank switches **450** are dynamically controlled by V_{OLED} CONTROL, and the states of all P-C switches **460** are dynamically controlled by $V_{\text{PRE-C}}$ CONTROL bus.

[0067] Additionally, voltage levels are measured across each $I_{\text{SOURCE}} \mathbf{430}$ while applying voltage to the anode of each OLED **420** and fed back to A/D converter **350** via the ANALOG VOLTAGE bus A/D converter **350** subsequently transmits DIGITAL VOLTAGE corresponding to each specific OLED **420** to pre-processor **310** for further processing.

[0068] Tables 1 and 2 below illustrate a truth table of the state of each active switch within OLED circuitry **310** for operating each OLED **420** during the pre-charge cycle and the on-time cycle, respectively.

TABLE 1

Truth table of switch states for pre-charging each OLED 420 of OLED circuitry 310 during the pre-charge cycle									
To pre-charge	Switches								
	OLED	440a	440b	440c	450a	450b	450c	460a	460b
420a	I_{SOURCE}	V_{OLED}	V_{OLED}	V_{OLED}	Ground	Ground	$V_{\text{PRE-C}}$	Open	open
420b	V_{OLED}	I_{SOURCE}	V_{OLED}	V_{OLED}	Ground	Ground	open	$V_{\text{PRE-C}}$	open
420c	V_{OLED}	V_{OLED}	I_{SOURCE}	V_{OLED}	Ground	Ground	open	Open	$V_{\text{PRE-C}}$
420d	I_{SOURCE}	V_{OLED}	V_{OLED}	Ground	V_{OLED}	Ground	$V_{\text{PRE-C}}$	Open	open
420e	V_{OLED}	I_{SOURCE}	V_{OLED}	Ground	V_{OLED}	Ground	open	$V_{\text{PRE-C}}$	open
420f	V_{OLED}	V_{OLED}	I_{SOURCE}	Ground	V_{OLED}	Ground	open	Open	$V_{\text{PRE-C}}$
420g	I_{SOURCE}	V_{OLED}	V_{OLED}	Ground	Ground	V_{OLED}	$V_{\text{PRE-C}}$	Open	open
420h	V_{OLED}	I_{SOURCE}	V_{OLED}	Ground	Ground	V_{OLED}	open	$V_{\text{PRE-C}}$	open
420j	V_{OLED}	V_{OLED}	I_{SOURCE}	Ground	Ground	V_{OLED}	open	Open	$V_{\text{PRE-C}}$

[0069]

TABLE 2

Truth table of switch states for activating each OLED 420 of OLED circuitry 310 during the on-time cycle									
To activate	Switches								
	OLED	440a	440b	440c	450a	450b	450c	460a	460b
420a	I_{SOURCE}	V_{OLED}	V_{OLED}	V_{OLED}	ground	ground	open	Open	open
420b	V_{OLED}	I_{SOURCE}	V_{OLED}	V_{OLED}	ground	ground	open	Open	open
420c	V_{OLED}	V_{OLED}	I_{SOURCE}	V_{OLED}	ground	ground	open	Open	open
420d	I_{SOURCE}	V_{OLED}	V_{OLED}	ground	V_{OLED}	ground	open	open	open
420e	V_{OLED}	I_{SOURCE}	V_{OLED}	ground	V_{OLED}	ground	open	open	open

TABLE 2-continued

Truth table of switch states for activating each OLED 420 of OLED circuitry 310 during the on-time cycle									
To activate	Switches								
OLED	440a	440b	440c	450a	450b	450c	460a	460b	
420f	V _{OLED}	V _{OLED}	I _{SOURCE}	ground	V _{OLED}	ground	open	open	open
420g	I _{SOURCE}	V _{OLED}	V _{OLED}	ground	ground	V _{OLED}	open	open	open
420h	V _{OLED}	I _{SOURCE}	V _{OLED}	ground	ground	V _{OLED}	open	open	open
420j	V _{OLED}	V _{OLED}	I _{SOURCE}	ground	ground	V _{OLED}	open	open	open

[0070] FIG. 5 shows a diagram of the gamma correction function 500 in accordance with the invention. Gamma correction function 500 includes a dark ambient light gamma curve 510, a bright ambient light gamma curve 520, a multiplier function 530, a multiplier function 540, a summation function 550, and a gamma correction curve 560. Pre-processor 340 performs gamma correction using black level control algorithms with at least two gamma curves, i.e., dark ambient light gamma curve 510 and bright ambient light gamma curve 520, which may be stored locally or in EEPROM 360 or may be calculated by pre-processor 340. Dark ambient light gamma curve 510 corresponds to low ambient light conditions for OLED display 100 and bright ambient light gamma curve 520 corresponds to sunlight ambient light conditions. Module interface 370 forwards the value 'A' to pre-processor 340 according to the level of ambient light detected by OLED display 100. The black level controller algorithm multiplies 'A' by bright ambient light gamma curve 520 at multiplier function 540, multiplies '1-A' by dark ambient light gamma curve 510 at multiplier function 530, and adds the two outputs at summation function 550. Thus, the result is new gamma correction curve 560 proportional to the two gamma tables stored in EEPROM 360. New gamma correction curve 560 is corrected based on the ambient light of OLED display 100. The resultant gamma curve is stored in pre-processor 340 and is used for calculating the color corrections for each OLED 420 for the current frame. If pre-processor 340 has sufficient processing capabilities, dark ambient light gamma curve 510 and bright ambient light gamma curve 520 may be calculated within pre-processor 340. However, if pre-processor 340 does not possess sufficient processing capabilities, it reads the existing gamma curves stored in EEPROM 360 instead.

[0071] FIG. 6 is a flow diagram of a method 600 of operating module 130 in accordance with the invention with reference to FIGS. 1 through 5 incorporated therein. Method 600 includes the following steps:

[0072] Step 605: Loading Gamma in Pre-Processor

[0073] In this step, OLED module processing system 210 of module 130 is initialized and pre-processor 340 reads the existing gamma curve points from EEPROM 360 or calculates the gamma curves based on control data, i.e., CONTROL_(x) bus, from tile processing system 220. The gamma curve points may have been stored previously in the local memory of pre-processor 340 during the last initial-

ization cycle, or the points may have been loaded by an external processing unit. The gamma value is a curve defined by ten points (one starting slope point, one ending slope point and four x,y coordinate points in between) and is used to convert the 8-bit digitized RGB_(x) data into a 10- to 14-bit value used by CCD controller 330 to control the current driven by I_{SOURCES} 430 of OLED circuitry 310. The resulting gamma curve yields the formula for calculating the corresponding 10- to 14-bit output values from the B-bit input values for each sub-pixel, thereby adding more resolution and fine-tuning capability to module 130. Method 600 proceeds to step 610.

[0074] Step 610: Reading Existing Corrections

[0075] In this step, pre-processor 340 reads other existing color correction data, including color coordinates and brightness values (x,y,Y), target color temperature (e.g., 6500K), aging factors (i.e., the on time and total current flow for each OLED 420), and the temperature of module 130, from the values stored in EEPROM 360. Method 600 proceeds to step 615.

[0076] Step 615: Loading Correction for Each Pixel in Pre-Processor

[0077] In this step, pre-processor 340 loads the system-level color correction information for each OLED 420 of OLED circuitry 310. System-level color correction values include adjusting for ambient light conditions and changes to color temperature (e.g., adjusting to display to show outdoor daylight whites verses indoor daylight whites) Method 600 proceeds to step 620.

[0078] Step 620: Driving CCDs and Bank Switches

[0079] In this step, for a given frame, pre-processor 340 commands bank switch controller 320 and CCD controller 330 to activate each OLED 420 of OLED circuitry 310 accordingly. Using the color correction information from pre-processor 340, CCD controller 330 is able to calculate the amount of time to drive each I_{SOURCE} 430. Additionally, CCD controller 330 interprets CCD CONTROL from pre-processor 340 and generates PWM CONTROL to OLED circuitry 310 for setting the drive current of I_{SOURCES} 430. The length of time the current is driven for a particular OLED 420 is controlled by PWM CONTROL. While a given PWM CONTROL is active and the anode of a particular OLED 420 is connected

to V_{OLED} via bank switch 450, the particular OLED 420 emits light at a given intensity according to the voltage and current requirements defined and stored in pre-processor 340. Method 600 proceeds to step 625.

[0080] Step 625: Is $\text{time} = n * T$?

[0081] In this decision step, pre-processor 340 compares a pre-stored time period value T multiplied by a count n ($n=1, 2, 3, \dots$) to determine the amount of time that has elapsed since the last color measurements were taken. If the time elapsed equals the required time $n * T$, method 600 proceeds to step 645; if not, method 600 proceeds to step 630.

[0082] Step 630: Reading Temperature

[0083] In this step, module interface 370 receives the temperature value, i.e., via TEMPERATURE DATA bus, as detected by temperature sensor 380 and forwards the current temperature value to pre-processor 340 via DATA I/O bus. Method 600 proceeds to step 635.

[0084] Step 635: Is $\text{temperature} > \text{max}$?

[0085] In this decision step, pre-processor 340 compares the current temperature value with that of a predetermined maximum temperature value stored locally. If the temperature exceeds the maximum temperature value, method 600 proceeds to step 640; if not, method 600 returns to step 625.

[0086] Step 640: Decreasing Light Output

[0087] In this step, pre-processor 340 decreases the values for the digital contrast to lower the light output levels in order to bring the temperature into compliance. This is accomplished by decreasing the amount of current provided by $I_{\text{SOURCES}} 430$ to OLEDs 420 in small decremented amounts. Method 600 returns to step 625.

[0088] Step 645: Reading Color Measurements from EEPROM

[0089] In this step, pre-processor 340 reads the color measurements (x, y, Y) from EEPROM 360. The external processing unit may have adjusted these values for a system-level adjustment or pre-processor 340 may have calculated and stored new values during the last time interval. Method 600 proceeds to step 650.

[0090] Step 650: Reading Target Color Temperature

[0091] In this step, pre-processor 340 reads the target color temperature value from EEPROM 360. The target color temperature value is controlled by the external processing unit and stored in EEPROM 360 of each OLED module processing system 210. The target color temperature value may change at any time. Method 600 proceeds to step 655.

[0092] Step 655: Reading Effective OLED on Time and Current

[0093] In this step, pre-processor 340 reads the effective OLED on time values for each OLED 420. The values may be stored in local RAM, or pre-processor

340 may calculate the values directly from data stored in its registers. The values provide information regarding the duration of the on time for each individual OLED 420 during that time interval. Pre-processor 340 combines the new on time and current information additively with its existing information for the on time and current flow through each OLED 420. Method 600 proceeds to step 660.

[0094] Step 660: Reading Voltage Across Current Sources

[0095] In this step, A/D converter 350 reads the analog voltage value across each $I_{\text{SOURCE}} 430$ while bank switch controller 320 applies a voltage to the anode of each OLED 420. A/D converter 350 further converts the analog value to a digital equivalent. A/D converter 350 sends the digitized voltage information corresponding to each $I_{\text{SOURCE}} 430$ to pre-processor 340 via the DIGITAL VOLTAGE bus. Method 600 proceeds to step 665.

[0096] Step 665: Is $\text{Voltage Across } I_{\text{SOURCE}} \geq \text{threshold}$?

[0097] In this step, pre-processor 340 compares the digital value of the voltage across the corresponding $I_{\text{SOURCE}} 430$ provided by A/D converter 350 of the worst OLED 420 (i.e., with the lowest voltage value) to a pre-stored minimum threshold voltage value. If the voltage value across the corresponding $I_{\text{SOURCE}} 430$ for that particular OLED 420 exceeds the pre-stored minimum threshold voltage, method 600 proceeds to step 675; if not, method 600 proceeds to step 670.

[0098] Step 670: Adjusting Power Supply Voltage

[0099] In this step, pre-processor 340 increases the power supply voltage using an analog correction that incrementally increases the voltage supply to all OLEDs 420 within OLED circuitry 310 of module 130. Further digital adjustments are made on a per-OLED 420 basis in step 680. Method 600 returns to step 660.

[0100] Step 675: Determining Aging Factor for Each Pixel

[0101] In this step, pre-processor 340 calculates the new aging factor for each OLED 420 using the new on time values, current amounts, and voltages. Since the age of OLED 420 impacts its performance, it is important to determine OLED 420's age in order to predict its current light output capabilities. For example, the older an OLED 420 is, the more current is required to produce the same amount of light output as when it was newer. Method 600 proceeds to step 680.

[0102] Step 680: Calculating Corrections

[0103] In this step, pre-processor 340 uses the aging factor of each OLED 420 calculated in step 675, as well as the tristimulus values, the target color temperature, and the temperature of module 130, to determine the color correction for each OLED 420. The color correction for each OLED 420 is a value indicating additional or subtractive current to be combined with the digitized $\text{RGB}_{(\infty)}$ data to produce the optimized intensity of each OLED 420. Digital

voltage supply correction for each individual OLED 420 is also performed in this step. Method 600 proceeds to step 685.

[0104] Step 685: Storing Color Corrections in EEPROM

[0105] In this step, pre-processor 340 stores the color correction values calculated in step 680 in EEPROM 360. Therefore, the color correction values are available for the next frame to be displayed; if module 130 is removed and inserted in a new location within tile 140, the color correction values are also transported with module 130. Finally, if OLED display 100 powers down, the color correction values are stored and available for use the next time OLED display 100 powers on. Method 600 returns to step 615.

[0106] Interrupt 690: Changing Target Color Temperature

[0107] In this interrupt step, an external processing unit changes the color temperature value and writes the new value to each EEPROM 360 of each OLED module processing system 210. Method 600 proceeds to step 645.

[0108] FIG. 7 is a flow diagram of an alternative method 700 of operating module 130 in accordance with the invention with reference to FIGS. 1 through 5 incorporated therein. Method 700 includes the following steps.

[0109] Step 705: Loading Gamma in Pre-Processor

[0110] In this step, OLED module processing system 210 of module 130 is initialized and pre-processor 340 reads the existing gamma curve points from EEPROM 360 or calculates the gamma curves based on control data, i.e., $CONTROL_{(x)}$ bus, from tile processing system 220. The gamma curve points may have been stored previously in the local memory of pre-processor 340 during the last initialization cycle, or the points may have been loaded by an external processing unit. The gamma value is a curve defined by ten points (one starting slope point, one ending slope point and four x,y coordinate points in between) and is used to convert the 8-bit digitized $RGB_{(x)}$ data into a 10- to 14-bit value used by CCD controller 330 to control the current driven by ISOURCES 430 of OLED circuitry 310. The resulting gamma curve yields the formula for calculating the corresponding 10- to 14-bit output values from the 8-bit input values for each sub-pixel, thereby adding more resolution and fine-tuning capability to module 130. Method 700 proceeds to step 710.

[0111] Step 710: Reading Existing Corrections

[0112] In this step, pre-processor 340 reads other existing color correction data, including color coordinates and brightness values (x,y,Y), target color temperature (e.g., 6500K), aging factors (i.e., the on time and total current flow for each OLED 420), and the temperature of module 130, from the values stored in EEPROM 360. Method 700 proceeds to step 715.

[0113] Step 715: Loading Correction for Each Pixel in Pre-Processor

[0114] In this step, pre-processor 340 loads the system-level color correction information for each OLED 420 of OLED circuitry 310. System-level color correction values include adjusting for ambient light conditions and changes to color temperature (e.g., adjusting to display to show outdoor daylight whites verses indoor daylight whites). Method 700 proceeds to step 720.

[0115] Step 720: Driving CCDs and Bank Switches

[0116] In this step, for a given frame, pre-processor 340 commands bank switch controller 320 and CCD controller 330 to activate each OLED 420 of OLED circuitry 310 accordingly. Using the color correction information from pre-processor 340, CCD controller 330 is able to calculate the amount of time to drive each I_{SOURCE} 430. Additionally, CCD controller 330 interprets CCD CONTROL from pre-processor 340 and generates PWM CONTROL to OLED circuitry 310 for setting the drive current of $I_{SOURCES}$ 430. The length of time the current is driven for a particular OLED 420 is controlled by PWM CONTROL. While a given PWM CONTROL is active and the anode of a particular OLED 420 is connected to V_{OLED} via bank switch 450, the particular OLED 420 emits light at a given intensity according to the voltage and current requirements defined and stored in pre-processor 340. Method 700 proceeds to step 725.

[0117] Step 725: Is $time=n*T$?

[0118] In this decision step, pre-processor 340 compares a pre-stored time period value T multiplied by a count n ($n=1, 2, 3, \dots$) to determine the amount of time that has elapsed since the last color measurements were taken. If the time elapsed equals the required time $n*T$, method 700 proceeds to step 745; if not, method 700 proceeds to step 730.

[0119] Step 730: Reading Temperature

[0120] In this step, module interface 370 receives the temperature value, i.e., via TEMPERATURE DATA bus, as detected by temperature sensor 380 and forwards the current temperature value to pre-processor 340 via DATA I/O bus. Method 700 proceeds to step 735.

[0121] Step 735: Is $temperature > max$?

[0122] In this decision step, pre-processor 340 compares the current temperature value with that of a predetermined maximum temperature value stored locally. If the temperature exceeds the maximum temperature value, method 700 proceeds to step 740; if not, method 700 returns to step 725.

[0123] Step 740: Decreasing Light Output

[0124] In this step, pre-processor 340 decreases the values for the digital contrast to lower the light output levels in order to bring the temperature into compliance. This is accomplished by decreasing the amount of current provided by $I_{SOURCES}$ 430 to OLEDs 420 in small decremented amounts Method 700 returns to step 725.

[0125] Step 745: Reading Color Measurements from EEPROM

[0126] In this step, pre-processor 340 reads the color measurements (x,y,Y) from EEPROM 360. The external processing unit may have adjusted these values for a system-level adjustment or pre-processor 340 may have calculated and stored new values during the last time interval. Method 700 proceeds to step 750.

[0127] Step 750: Reading Target Color Temperature

[0128] In this step, pre-processor 340 reads the target color temperature value from EEPROM 360. The target color temperature value is controlled by the external processing unit and stored in EEPROM 360 of each OLED module processing system 210. The target color temperature value may change at any time. Method 700 proceeds to step 755.

[0129] Step 755: Reading Effective OLED on Time and Current

[0130] In this step, pre-processor 340 reads the effective OLED on time values for each OLED 420. The values may be stored in local RAM, or pre-processor 340 may calculate the values directly from data stored in its registers. The values provide information regarding the duration of the on time for each individual OLED 420 during that time interval. Pre-processor 340 combines the new on time and current information additively with its existing information for the on-time and current flow through each OLED 420. Method 700 proceeds to step 760.

[0131] Step 760: Reading Voltage Across Current Sources

[0132] In this step, A/D converter 350 reads the analog voltage value across each I_{SOURCE} 430 while bank switch controller 320 applies a voltage to the anode of each OLED 420. A/D converter 350 further converts the analog value to a digital equivalent A/D converter 350 sends the digitized voltage information corresponding to each I_{SOURCE} 430 to pre-processor 340 via the DIGITAL VOLTAGE bus. Method 700 proceeds to step 765.

[0133] Step 765: Determining Aging Factor for Each Pixel

[0134] In this step, pre-processor 340 calculates the new aging factor for each OLED 420 using the new on time values, current amounts, and voltages. Since the age of OLED 420 impacts its performance, it is important to determine OLED 420's age in order to predict its current light output capabilities. For example, the older an OLED 420 is, the more current is required to produce the same amount of light output as when it was newer. Method 700 proceeds to step 770.

[0135] Step 770: Is Correction range < max?

[0136] In this decision step, pre-processor 340 has already determined the aging factor for each OLED 420 in step 765. Since the aging factor is a digital value for each OLED 420, a digital correction adjustment may be made to each individual OLED 420 if the correction range is less than a predetermined maximum. If the correction range is less than the maximum, method 700 proceeds to step 780. If the correction range is greater than the predetermined maximum, a digital correction is not possible, and method 700 proceeds to step 775.

[0137] Step 775: Adjusting Power Supply Voltage

[0138] In this step, pre-processor 340 increases the power supply voltage using an analog correction that incrementally increases the voltage supply to all OLEDs 420 within OLED circuitry 310 of module 130. Further digital adjustments are made on a per-OLED 420 basis in step 780. Method 700 returns to step 760.

[0139] Step 780: Calculating Corrections

[0140] In this step, pre-processor 340 uses the aging factor of each OLED 420 calculated in step 765, as well as the tristimulus values, the target color temperature, and the temperature of module 130, to determine the color correction for each OLED 420. The color correction for each OLED 420 is a value indicating additional or subtractive current to be combined with the digitized $RGB_{(\infty)}$ data to produce the optimized intensity of each OLED 420. Digital voltage supply correction for each individual OLED 420 is also performed in this step. Method 700 proceeds to step 785.

[0141] Step 785: Storing Color Corrections in EEPROM

[0142] In this step, pre-processor 340 stores the color correction values calculated in step 780 in EEPROM 360. Therefore, the color correction values are available for the next frame to be displayed; if module 130 is removed and inserted in a new location within tile 140, the color correction values are also transported with module 130. Finally, if OLED display 100 powers down, the color correction values are stored and available for use the next time OLED display 100 powers on. Method 700 returns to step 715.

[0143] Interrupt 790: Changing Target Color Temperature

[0144] In this interrupt step, an external processing unit changes the color temperature value and writes the new value to each EEPROM 360 of each OLED module processing system 210. Method 700 proceeds to step 745.

[0145] In reference to methods 600 and 700 above, it is noted that processing occurs in each OLED module processing system 210a through 210j of modules 130a through 130j, respectively, in parallel with processing that occurs in tile processing system 220. As a result, more color correction, resolution enhancement, and light output control is achieved through the additional processing bandwidth available. The hierarchical processing architecture maintains display quality, cohesiveness, and consistency by having the flexibility to control at the module, tile, and overall display levels. For example, displaying an image on a solid white background would be difficult to achieve without all levels of hierarchical control. Since each module 130 has various properties, the white light output from one module 130 may appear yellow when compared next to a neighbouring module 130. Additionally, another module 130 may appear mottled or dithered and not a solid white color. Processing at a higher level allows for corrections to these individual modules 130 such that the appearance of a solid white background is achieved.

[0146] The present invention is in no way limited to the forms of embodiment described by way of example and represented in the figures, however, such method for dis-

playing images, as well as such display, can be realized in various forms without leaving the scope of the invention.

1. Method for displaying images on a large-screen organic light-emitting diode display, characterized in that use is made of an organic light-emitting diode (OLED) display (100) comprising an array of OLED display tiles (140) that are each formed of an array of smaller OLED display modules (130), each OLED display module (130) comprising a number of OLED pixels, wherein each OLED display module (130) includes an intelligent OLED module processing system (210), whereby, in order to display the images, data concerning the image to be displayed, provided by a general processing unit, in other words a system controller, are transmitted to tile processing systems (220) and from each tile processing system (220) towards the respective modules (130).

2. Method according to claim 1, characterized in that said tile processing systems (220) are serially coupled and in that the data of the general processing unit are transmitted through the subsequent tile processing systems (220).

3. Method according to claim 1 or 2, characterized in that the general processing unit provides RGB data and control (CNTL) data, whereby data from the RGB data are collected at each individual tile processing system and/or module processing system as a function of control signals generated by means of said control (CNTL) data.

4. Method according to claims 2 and 3, characterized in that each tile processing system (220) stores the serial RGB data for the particular frame that corresponds to the physical position of the concerned tile (140) within the display (100).

5. Method according to claim 4, characterized in that each tile processing system (220) parses the received RGB data into specific packets associated with the corresponding OLED module processing systems (210).

6. Method according to any of the preceding claims, characterized in that said OLED module processing systems (210) make decisions regarding the amount of current to use when driving each OLED pixel in a module (130).

7. Method according to claim 6, characterized in that said OLED module processing systems (210) use data collection devices and algorithms in order to make said decisions.

8. Method according to any of the preceding claims, characterized in that in the module processing systems (210) at least the time each individual pixel is "on" is monitored and recorded, whereby the obtained values are used to carry out adjustments when driving the concerned OLED pixels in a module (130).

9. Method according to any of the preceding claims, characterized in that in the module processing systems (210) at least the amount of current which was used to drive each OLED during the "on" time is monitored and recorded, whereby the obtained values are used to carry out adjustments for subsequently driving the concerned OLED pixels in a module (130).

10. Method according to any of the preceding claims, characterized in that, with regard to the drive of the OLED pixels, one or more adjustments are made at the corresponding tile processing system (220) and/or at the corresponding module processing system (210) itself.

11. Method according to any of the preceding claims, characterized in that, when driving the respective OLED pixels or OLEDs, adjustments are made taking at least one of the following factors into account: age, temperature, color contrast, gamma value.

12. Method according to any of the preceding claims, characterized in that in each module processing system (210), more particularly in a pre-processor (340) of the module processing system (210), use is made of existing color correction data which are read from values stored in the module processing system (210), as well as of system-level color correction values.

13. Method according to any of the preceding claims, characterized in that in use color measurements are taken, and in that in each OLED module processing system (210) the amount of time is determined that has been elapsed since the last color measurements were taken, whereby this time is compared with a set value, whereby in case that this time is longer than said set value, a new measurement is carried out.

14. Method according to any of the preceding claims, characterized in that the OLEDs are driven by means of current sources, and in that in each OLED module processing system (210) the voltage across the current source (430) of the worst OLED (420) is compared to a pre-stored minimum threshold voltage value, and if said voltage is lower than the threshold voltage value, an adjustment of the power supply voltage is carried out.

15. Method according to claim 14, characterized in that an aging factor for each pixel is determined, in order to allow further calculation corrections, whereby said aging factor is determined after having carried out said adjustment of the power supply voltage.

16. Method according to any of the claims 1 to 14, characterized in that in each OLED module processing system (210) an aging factor is calculated for each OLED (420) and in that this aging factor is compared to a pre-determined maximum, and if the calculated aging factor is larger than the pre-determined maximum, an adjustment of the power supply voltage for said OLED is carried out.

17. Large-screen organic light-emitting diode display, more particularly for realizing the method according to any of claims 1 to 16, characterized in that this display (100) comprises an array of OLED display tiles (140) that are each formed of an array of smaller OLED display modules (130), wherein each OLED display module (130) includes at least one intelligent OLED module processing system (210).

18. Large-screen organic light-emitting diode display according to claim 17, characterized in that it is configured such that the size and dimension can be changed by adding or removing tiles (140).

19. Large-screen organic light-emitting diode display according to claim 17 or 18, characterized in that it is configured such that the modules (130) are replaceable.

20. Large-screen organic light-emitting diode display according to claims 17 to 19, characterized in that each tile (140) comprises a tile processing system (220), coupled to the respective modules (130) and in communication with each of the OLED module processing systems (210), wherein the tile processing systems (220) and the OLED module processing systems (210) comprise electronics configured so as to carry out the method of any of the claims 1 to 16.

专利名称(译)	用于在大屏幕有机发光二极管显示器上显示图像的方法，以及因此使用的显示器		
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摘要(译)

在大屏幕有机发光二极管显示器上显示图像的方法，其特征在于，使用包括每个形成的OLED显示瓦片阵列的有机发光二极管（OLED）显示器（100）。一组较小的OLED显示模块（130），每个OLED显示模块（130）包括多个OLED像素，其中每个OLED显示模块（130）包括智能OLED模块处理系统（210），其中，为了显示图像，由一般处理单元提供的关于要显示的图像的数据，换句话说系统控制器，被发送到图块处理系统（220）并且从每个图块处理系统（220）发送到各个模块（130）。）。

